



TEAM GREEN WINS CLUG!

The Community Land Use Game (CLUG) has concluded and team green is the winner! The winning students are: Sebastian Fox, Luke Feldman, Nina Hosseini, Peter Michaels, Tyler Workman, and Cameron Snively. Make sure you give them big congratulations when you see them at the Trends conference.

The Community Land Use Game (CLUG) is a teaching tool designed around a team (development company) activity focused on the challenges of business strategy, city management and community building. Originally developed in the 1960s by University of Michigan professor of urban planning Allan Feldt, CLUG has since been played by thousands of students, public officials and civic groups.

Dr. Wayne Archer has remained committed to using this teaching tool over the years and we are very grateful for his guidance.